

## Sound Search

Give your child a letter sound and have them name things that start with that sound. For an added challenge, limit answers to a theme (e.g., nouns, animals, verbs/actions, summer items, etc).

### Examples:

- Name 5 actions that start with /s/.  
“skip, stop, sew, sing, stretch”
- Name 5 things you might see at the beach that start with /f/.  
“food, fish, frogs, foam, friends”

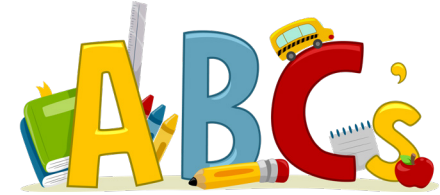


## Alphabet Sound Challenge

Go through the alphabet and name objects that begin with each letter sound. For an added challenge, limit answers to a theme (e.g., food, places, toys).

### Examples:

- Food Theme:
  - <a>/ă/ apple
  - <b>/b/ burrito
  - <c>/k/ cake
  - ...



## What's My Stretched Word?

Stretch a word out into its individual sounds and ask your child to tell you what the word is. Start with words that have 3 sounds and work up to words with 4 or 5 sounds.

### Examples:

- /rrrrrrōōōōōp/ → “rope”
- /krrrrrräääääb/ → “crab”



## I Spy Beginning Sounds

Turn traditional “I Spy” into a language game by giving the guesser the first sound of what you see instead of a colour. If needed, provide the colour to the guesser as a hint.

### Examples:

- “I spy something that starts with /d/” → “door”
- “I spy something red that starts with /b/” → “bike”



## Taking Words Apart

Give your child a word and ask them to break the word into its individual sounds. Start with words that have 3 sounds and work up to words with 4 or 5 sounds.

### Examples:

- dog → “/d/, /ɔ̃/, /g/”
- cape → “/k/, /ā/, /p/”

/d/, /ɔ̃/, /g/



## Silly Sentences

Choose a sound and create silly sentences that include as many words as possible that begin with that sound. This game becomes even more silly if 2 people play together by taking turns adding words to the same sentence. This game can be extended into telling full Silly Stories.

### Examples:

- /s/ → “Sammy snake slithered softly on Sunday to sing songs for sailors.”
- /f/ → “Football Frank feels funny.”

